

# Types with units of measure

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Scottish Programming Languages Seminar

15 March 2011

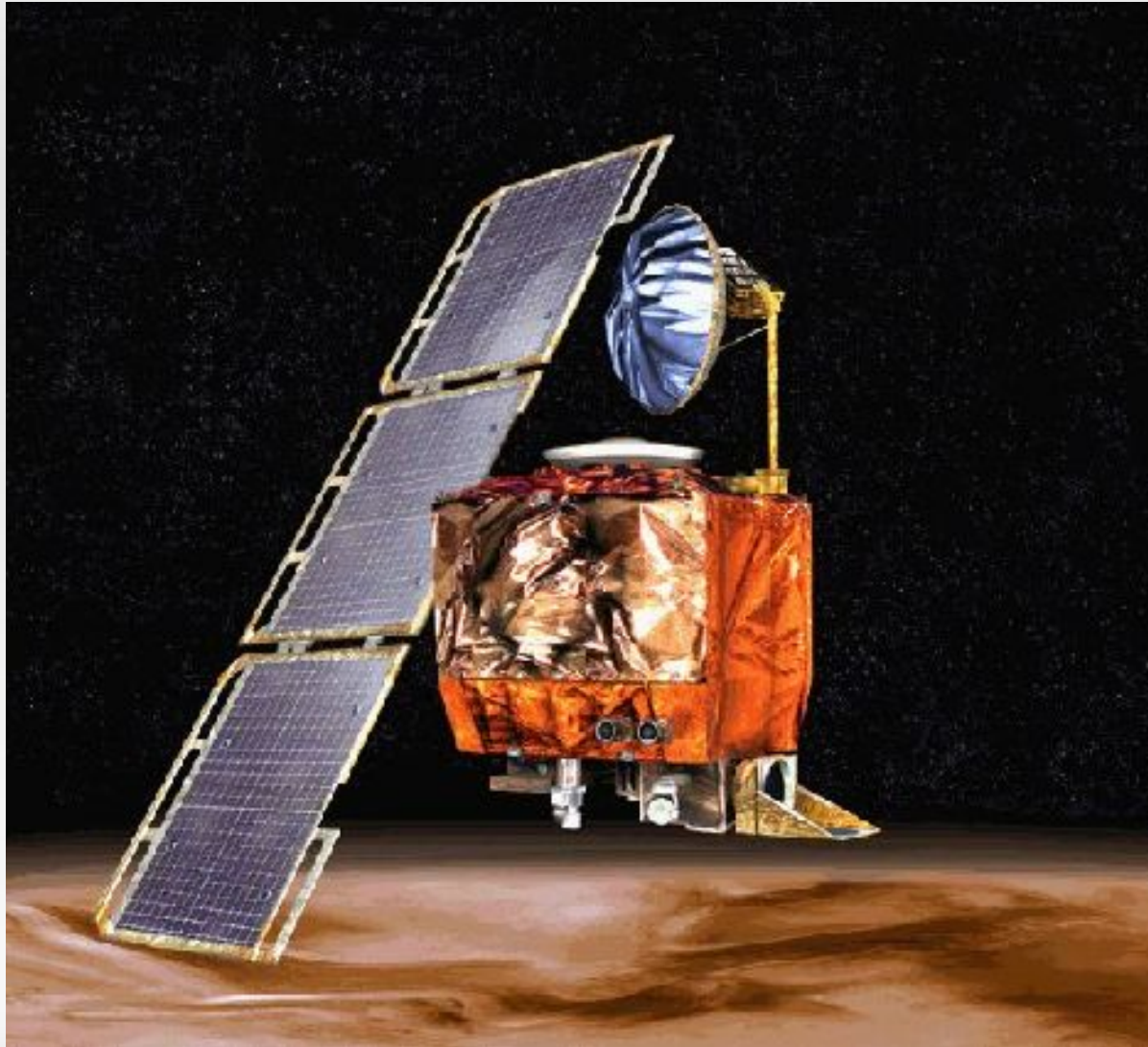
# What are units of measure?

- A **dimension** is a physical quantity
  - length
  - time
  - mass
- A **unit** is a standard measure of quantity
  - metres
  - feet
  - seconds

# What are units of measure?

- Arithmetic only works if units are compatible:
  - $10 \text{ m} + 5 \text{ m} = 15 \text{ m}$
  - $120 \text{ m} / 60 \text{ s} = 2 \text{ ms}^{-1}$
  - $6 \text{ m} - 3 \text{ s} = ???$
- Can we enforce unit compatibility with types?

# Why?



NASA/JPL

# The plan

- Algebraic structure of units
- Units of measure in F#
- Type inference going wrong
- Type inference done differently
- Future speculations

# Algebraic structure

- Base units
  - metres (m)
  - seconds (s)
  - ...
- Derived units
  - square metres ( $\text{m}^2$ )
  - metres per second ( $\text{ms}^{-1}$ )
  - ...

# Algebraic structure

- We have:
  - Multiplication: e.g.  $m^2 = m \cdot m$
  - Dimensionless quantities: 1
  - Inverses: e.g.  $s^{-1}$
- Subject to:
  - $d \cdot (e \cdot f) = (d \cdot e) \cdot f$  (associativity)
  - $1 \cdot d = d = d \cdot 1$  (identity)
  - $d \cdot d^{-1} = 1$  (inverse)
  - $d \cdot e = e \cdot d$  (commutativity)

# Algebraic structure

- Units form an abelian group
- Specifically, the **free** abelian group generated by the base units
- No fractional powers...
- ...but we probably don't need them



# Units of measure in F#

- Andrew Kennedy pioneered work on units of measure with **polymorphism**
- He introduced them in F#
- I'm following his design

# Units of measure in F#

```
type [<Measure>] m;  
type [<Measure>] s;  
let vel    = 2.0<m/s>;  
let accel = 3.8<m/s^2>;  
let distance t =  
    vel * t + accel * t * t;  
  
val distance : float<s> → float<m>
```

# Type inference is possible

- Free abelian group unification
  - has most general unifiers
  - is decidable
- We can infer types with Damas and Milner's Algorithm W

# Type inference is tricky

```
> fun x ->  
-   (div x 5<m>, div x 2<s>);;  
  
val it : int<'u> -> int<'u/m> * int<'u/s>
```

# Type inference is tricky

```
> fun x -> let f = div x in  
-         (f 5<m>, f 2<s>);;
```

# Type inference is tricky

```
> fun x -> let f = div x in  
-           (f 5<m>, f 2<s>);;
```

```
-----^^^^
```

error FS0001: Type mismatch. Expecting a

int<m>

but given a

int<s>

The unit of measure 'm' does not match the unit of measure 's'

# Type inference is tricky

- F# doesn't always infer principal types
- Let-generalisation is syntactic:
  - does  $a$  occur free in the typing environment?
- This doesn't respect group equivalence:
  - e.g.  $a \cdot a^{-1} \equiv 1$  but  $a$  only occurs on one side

# Type inference going wrong

fun x -> let f = div x in (f 5<m>, f 2<s>) : ?

$x : t \quad \vdash \text{let } f = \text{div } x \text{ in } (f \ 5\langle m \rangle, f \ 2\langle s \rangle) : ?$

$x : t \quad \vdash \text{div } x : ?$

$x : t \quad \vdash \text{div} : \text{int}\langle a \ b \rangle \rightarrow \text{int}\langle a \rangle \rightarrow \text{int}\langle b \rangle$

$x : t \quad \vdash \text{div } x : \text{int}\langle a \rangle \rightarrow \text{int}\langle b \rangle \text{ (if } t = \text{int}\langle a \ b \rangle)$

$x : \text{int}\langle a \ b \rangle \quad \vdash \text{div } x : \text{int}\langle a \rangle \rightarrow \text{int}\langle b \rangle$

$x : \text{int}\langle a \ b \rangle, f : \text{int}\langle a \rangle \rightarrow \text{int}\langle b \rangle \quad \vdash (f \ 5\langle m \rangle, f \ 2\langle s \rangle) : ?$

$x : \text{int}\langle a \ b \rangle, f : \text{int}\langle a \rangle \rightarrow \text{int}\langle b \rangle \quad \vdash f \ 5\langle m \rangle : \text{int}\langle b \rangle \text{ (if } a = m)$

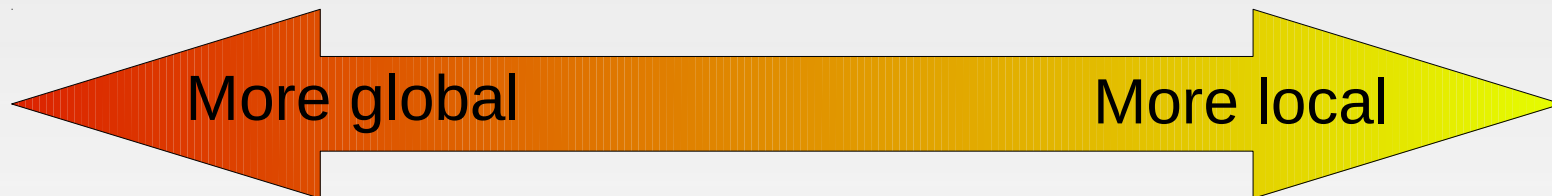
$x : \text{int}\langle m \ b \rangle, f : \text{int}\langle m \rangle \rightarrow \text{int}\langle b \rangle \quad \vdash f \ 2\langle s \rangle : \text{int}\langle b \rangle \text{ (if } m = s) \quad \times$



# Type inference done differently

- Types go in the context
- Ordered by dependency


$a := \text{int}\langle m \rangle, ?b, x : b, c := a \rightarrow b, ?d, \dots$



# Type inference done differently

- Context divided into 'localities'
- Mark generalisation points for let-expressions

$a := \text{int}\langle m \rangle, ?b \blacklozenge x : b, c := a \rightarrow b \blacklozenge ?d, \dots$



# Type inference done differently

- Type variables only moved when necessary
- Most general unifier is a more precise notion
- Generalisation is easy: collect variables from the current locality

# Type inference example

fun x -> let f = div x in (f 5<m>, f 2<s>) : ?

?t, x : t  $\blacklozenge$   $\vdash$  div x : ?

?t, x : t  $\blacklozenge$  ?a, ?b  $\vdash$  div : int<a b>  $\rightarrow$  int<a>  $\rightarrow$  int<b>

?t, x : t  $\blacklozenge$  ?a, ?b  $\vdash$  div x : int<a>  $\rightarrow$  int<b> (if t = int<ab>)

?t, x : t  $\blacklozenge$  ?a, ?b, ?c  $\vdash$  div x : int<a>  $\rightarrow$  int<b> (if t = int<c>, c = a b)

?c, x : int<c>  $\blacklozenge$  ?a, ?b  $\vdash$  div x : int<a>  $\rightarrow$  int<b> (if c = a b)

?c, x : int<c>  $\blacklozenge$  ?a, b := c a<sup>-1</sup>  $\vdash$  div x : int<a>  $\rightarrow$  int<b>

?c, x : int<c>  $\vdash$  f :  $\forall$ a. int<a>  $\rightarrow$  int<c a<sup>-1</sup>>

?c, x : int<c>, f : ...  $\vdash$  (f 5<m>, f 2<s>) : int<c m<sup>-1</sup>>  $\times$  int<c s<sup>-1</sup>>

$\vdash$  ... :  $\forall$ c. int<c>  $\rightarrow$  int<c m<sup>-1</sup>>  $\times$  int<c s<sup>-1</sup>>

# Where do we go from here?

- Another free abelian group: the integers
- Extend this approach to type inference with:
  - Numeric inequalities
  - Local constraints (GADTs)
  - Higher-rank types
- I'm building a Haskell dialect with such features

# NEW CUYAMA

Population

562

Ft. above sea level

2150

Established

1951

TOTAL

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4663

# References

- Andrew Kennedy  
Programming Languages and Dimensions  
Ph.D. Thesis (1996)
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Types for units-of-measure: theory and practice  
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# References

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Type Inference in Context  
MSFP '10 (2010)
- Adam Gundry  
Type Inference for Units of Measure  
Draft (2011)